Green Township School District Kindergarten Marking Period Mathematics Benchmarks

Report Card Indicators				
	MP 1	MP 2	MP 3	
Domain: Counting & Cardina	lity			
Standard: K.CC.A.1 Count to	100 by ones and tens			
Count by ones up to 100.	Count to 10 orally without objects	Count to 50 orally without objects	Count to 100 orally without objects	
Count by tens up to 100.			Count up, down, across and within 100 by tens with and without objects. (M5 L18)	
Standard: K.CC.A.2 Count forv	vard beginning from a given number within	the known sequence (instead of having to be	egin at 1)	
Count orally by ones <u>up to</u> <u>50</u> , beginning at any number.	Count orally by ones up to 10 beginning at any number. (M1 L32)	Count orally by ones up to 30 beginning at any number	Count orally by ones up to 50 beginning at any number	
Standard: K.CC.A.3 Write num	bers from 0 to 20. Represent a number of	objects with a written numeral 0-20 (with 0 re	presenting a count of no objects).	
Write numbers from 0 to 20.	Write numbers from 0-10 (M1 L25-26)		Write numbers from 0-20. (M5 L9)	
Represent a number of objects with a written numeral <u>0 to 20.</u>	Represent a number of objects with a written numeral 0-10. (M1 L25-26)		Represent a number of objects with a written numeral 0-20. (M5 L9)	
Standard: K.CC.B.4 Understan	Standard: K.CC.B.4 Understand the relationship between numbers and quantities; connect counting to cardinality.			
a. When counting objects, say the number names in the standard order.	Say the number names in standard order up to 10 when counting objects. (M1 L27)		Say the number names in standard order up to 20 when counting objects. (M5 L14)	
a.2 When counting objects pair each object with one and	Order and match numeral and objects from 1 to 10. (M1 L29,33)		Order and match numeral and objects from 11-20. (M5 L9)	

only one number name and each number name with one and only one object			
b.1 Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	Order and match numeral and objects from 1 to 10 given various arrangements. (M1 L29,33)		Order and match numeral and objects from 11-20 given various arrangements. (M5 L9)
c. Understand that each successive number name refers to a quantity that is one larger.	Arrange, analyze and draw sequences of quantities of 1 more. (M1 L29,32)		Show, count and write numbers 11 - 20 in configurations increasing by a pattern of <i>1 larger</i> . (M5 L11)
	answer "how many?" questions about as r ion; given a number from 1-20, count out t	nany as 20 things arranged in a line, a rectan hat many objects.	gular array, or a circle, or as many as 10
a. Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array or a circle.	Count up to 10 objects in linear, rectangular array and circle configurations. (M1 L25-26)		Show, count, and write to answer how many questions with up to 20 objects in linear, rectangular array and circle configurations. (M5 L13-14)
b. Count to answer "how many?" questions about as many as 10 things in a scattered configuration.	Count to 10 objects organized in a scattered configuration. (M1 L27)		
Standard: KCC.C.6 Identify what using matching and counting s		is greater than, less than, or equal to the num	ber of objects in another group e.g. by
Identify whether the number of objects in one group is greater than the number of objects in another group.		Match and count to compare a number of objects. State which quantity is more. (M3 L25)	
Identify whether the number of objects in one group is		Match and count to compare two sets of objects. State which quantity is less.	

less than the number of objects in another group.		(M3 L26)		
Identify whether the number of objects in one group is equal to the number of objects in another group.	of objects in one group is equal to the number of			
Standard: KCC.C.7 Compare two n	umbers between 1 and 10 presented a	as written numerals.		
		Visualize quantities to compare two numerals. (M3 L28)	·	
Domain: Operations & Algebraic T	hinking			
Standard: K.O.A Understand addition	as putting together and adding to, and	d understand subtraction as taking apart and	taking from.	
K.O.A.A.1 Represent addition and su explanations, expressions, or equation		, mental images, drawings , sounds (e.g., cla	ps), acting out situations, verbal	
		a. Represent addition up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations (M4 Topic A)		
		b. Represent subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations. (M4 L27-28,33)		
Standard: K.OA.A.2 Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.				
		Solve addition word problems within 10, e.g., by using objects or drawings to represent the problem. (M4)		
		Solve subtraction word problems		

		within 10, e.g., by using objects or drawings to represent the problem.		
		Add within 10, e.g., by using objects or drawings to represent the problem.		
		Subtract within 10, e.g., by using objects or drawings to represent the problem		
Standard: K.OA.A.3 Decompose number decomposition by a drawing or equation	bers less than or equal to 10 into pairs in (e.g. 5 = 3 + 2 and 5 = 4 + 1)	more than one way, e.g. using objects o	r drawings, and record each	
Decompose numbers less than or equal to ten into two numbers.		Model decompositions of numbers up to 10 using objects or drawings. (M4 L27-28)		
Record decompositions with a drawing/number bond.		Decompose the number 10 using 5-group drawings. (M4 L36)		
Record decompositions with an equation.		Decompose numbers up to 10 and record each decomposition with a subtraction equation. (M4 L36)		
Standard: K.OA.A.4 For any number from the answer with a drawing or equation.	om 1 to 9, find the number that makes 10	when added to the given number e.g. by	vusing objects or drawings, and record	
		Find the number that makes 10 for numbers 1–9, and record each with a 5-group drawing. (M4 L39)		
		Find the number that makes 10 for numbers 1–9, and record each with an addition equation. (M4 L40)		
Standard: K.OA.A.5 <i>FLUENCY:</i> Demonstrate fluency for addition and subtraction within 5 (by the end of Kindergarten).				
	Write numerals 1-5 in order. Answer and make drawings of decompositions with totals of 1-5 without equations. (M1 Top C-D)	Add & subtract within 5 fluently (e.g. with accuracy and efficiency using mental math strategies). (M4 TopA)	Add & subtract within 5 fluently (e.g. with accuracy and efficiency using mental math strategies).	

Domain: Number & Operations in Base 10

Standard: K.NBT.A.1 Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g. by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g. 18 = 10 + 8); Understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

Compose and decompose numbers from 11 to 19 into a group of ten <i>ones</i> and another group of one(s), e.g. by using objects or drawings.		Model teen numbers with materials from concrete (objects) to pictorial. (M5 L8)
Record each composition or decomposition using objects or drawings.		Draw teen numbers from concrete to pictorial. (M5 L9)
Record each composition or decomposition by a drawing or equation.		Represent teen number compositions and decompositions as addition sentences. (M5 L20)
Understand that teen numbers are composed of ten ones and one, two, three, four, five, six, seven, eight or nine ones.		Reason about and represent situations, decomposing teen numbers into 10 ones and some ones and composing 10 ones and some ones into a teen number. (M5 L23)

Domain: Measurement and Date					
Standard: K.MD.A.1 Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.					
	Describe the measurable attribute of objects, e.g. length.				
		Describe the measurable attribute of objects, e.g. weight.			
		Describe several measurable attributes of a single object. (M3 L32)			

	wo objects with a measurable attribute in compare the heights of two children and o	common, to see which object has "more lescribe one child as taller/shorter.	of" "less of" the attribute, and describe
		Directly compare two objects with a measurable attribute in common; use more of or less of to compare the objects. (M3 Top A-C)	
		Describe the differences between two objects in terms of "more of" and "less of" an attribute. (M3 L21)	
Standard: K.MD.B.3 Classify objects in	to given categories; count the numbers o	f objects in each category and sort the ca	ategories by count.
	Classify objects into given categories. (M3 L9-10)		
	Count the objects in each category. (M3 L9-10)		
	Sort the categories by count. (M3 L9-10)		
Domain: Geometry			
Standard: K.G.A.1 Describe objects in t below, beside, in front of, and next to.	he environment using names of shapes,	and describe the relative positions of thes	se objects using terms such as above,
	Describe objects in the environment using names of shapes. (M2 L9)		Describe objects in the environment using names of shapes. (M6 L2-3)
	Describe the relative positions of objects using terms such as above, below, beside, in front of, behind, and next to. (M2 L5,8)		Reinforce describing relative positions of shapes using terms listed in standard. (M6 L4)
Standard: K.G.A.2 Identify and describe	e shapes (squares, circles, triangles, recta	angles, hexagons, cubes, cones, cylinder	s, and spheres).
	Identify two dimensional shapes (squares, circles, triangles, rectangles & hexagons). (M2 L1-4)		Reinforce identifying two dimensional shapes. (M6)

	Describe two dimensional shapes (squares, circles, triangles, rectangles & hexagons). (M2 L1-4)		Reinforce (M6)
	Identify three dimensional shapes (cubes, cones, cylinders & spheres). (M2 L6-7)		Reinforce (M6)
	Describe three dimensional shapes (cubes, cones, cylinders & spheres). (M2 L6-7)		Reinforce (M6)
Standard: K.G.A.3 Identify shapes as tv	vo dimensional (lying in a plane, "flat") or	three dimensional ("solid").	
	Identify two dimensional shapes as flat. (M2 L1)		Reinforce (M6)
	Identify three dimensional shapes as solid. (M2 L7)		Reinforce (M6)
		different sizes and orientation, using information attributes (e.g., having sides of equa	
	Analyze & compare two dimensional shapes, in different sizes and orientation, using informal language to describe their similarities. (M2)		Reinforce (M6)
	Analyze & compare two dimensional shapes, in different sizes and orientation, using informal language to describe their differences . (M2)		Reinforce (M6)
	Analyze & compare two dimensional shapes, in different sizes and orientation, using informal language to describe their parts (e.g. number of sides and vertices/corners").(M2)		Reinforce (M6)

	Analyze & compare two dimensional shapes, in different sizes and orientation, using informal language to describe their attributes .(M2)		Reinforce (M6)
	Analyze & compare three dimensional shapes, in different sizes and orientation, using informal language to describe their similarities.(M2)		Reinforce (M6)
	Analyze & compare three dimensional shapes, in different sizes and orientation, using informal language to describe their differences .(M2)		Reinforce (M6)
	Analyze & compare three dimensional shapes, in different sizes and orientation, using informal language to describe their parts (e.g. number of sides and vertices/corners").(M2)		Reinforce (M6)
	Analyze & compare three dimensional shapes, in different sizes and orientation, using informal language to describe their attributes .(M2)		Reinforce (M6)
Standard: K.G.B.5 Model shapes in the	world by building shapes from componer	nts (e.g., sticks and clay balls) and drawin	ng shapes.
			Model shapes in the world by building shapes from components. (M6 L2,7)
			Model shapes in the world by drawing shapes. (M6)
Standard: K.G.B.6 Compose simple shapes to form larger shapes. Ex: "can you join these two triangles with fill sides toughing to make a rectangle?"			
			Compose simple shapes to form larger shapes. (M6, L7)